

CS 331, Fall 2025

Lecture 2 (8/26)

Today: - Recursion trees

- MergeSort
- Inversions
- Selection

Today: Runtimes + Correctness.

Last time: Mult_{Naive}(a, b)

$\underbrace{a}_{n \text{ digits}}$ $\underbrace{b}_{n \text{ digits}}$

$$\begin{aligned} \text{Naive Multiply}(a, b) \# ab &= a_1 b_1 10^n \\ &\quad + (a_1 b_0 + a_0 b_1) 10^{n-2} \\ &\quad + a_0 b_0 \end{aligned}$$

$$\begin{aligned} (a_1, a_0) &\leftarrow (\text{int}(a / 10^{n/2}), a \% 10^{n/2}) \\ (b_1, b_0) &\leftarrow (\text{int}(b / 10^{n/2}), b \% 10^{n/2}) \end{aligned} \quad \begin{array}{l} \text{first, second halves} \\ \frac{n}{2} \text{ digits} \end{array}$$

$$S_{\text{big}} \leftarrow \text{NaiveMultiply}(a_1, b_1)$$

$$S_{\text{mid}} \leftarrow \text{NaiveMultiply}(a_1, b_0) + \text{NaiveMultiply}(a_0, b_1)$$

$$S_{\text{sm}} \leftarrow \text{NaiveMultiply}(a_0, b_0)$$

$$\text{Return: } S_{\text{big}} \cdot 10^n + S_{\text{mid}} \cdot 10^{n/2} + S_{\text{sm}}$$

Runtime: $T(n) = 4T(\frac{n}{2}) + O(n)$ How to analyze?

$$\text{Karatsuba}(a, b) \# (\color{red}{a_1 + a_0})(\color{blue}{b_1 + b_0})$$

$$- a_1 b_1 - a_0 b_0 = \color{red}{a_1 b_1} + \color{blue}{a_0 b_0}$$

$$S_{big} \leftarrow \text{Karatsuba}(\color{red}{a_1}, \color{blue}{b_1})$$

$$S_{smal} \leftarrow \text{Karatsuba}(\color{red}{a_0}, \color{blue}{b_0})$$

$$S_{mid} \leftarrow \text{Karatsuba}(\color{red}{a_1 + a_0}, \color{blue}{b_1 + b_0}) - S_{big} - S_{smal}$$

$$\text{Return: } S_{big} \cdot 10^n + S_{mid} \cdot 10^{n/2} + S_{smal}$$

Runtime: $T(a) = 3T\left(\frac{a}{2}\right) + O(a)$

Clearly better...
how much?

Recursion trees (Part II, Section 3)

Last time we proved:

$$\begin{aligned} & a_0 + a_0 r + a_0 r^2 + \dots + a_0 r^k \quad (\text{geometric series}) \\ &= a_0 \underbrace{(1 + r + r^2 + \dots + r^k)}_{=} = a_0 \cdot \frac{r^{k+1} - 1}{r - 1} \end{aligned}$$

if $r < 1$, it's $\Theta(1)$

$r > 1$ it's $\Theta(r^k)$

$r = 1$ it's $\Theta(k)$

r is constant
e.g. $\frac{3}{4}, \frac{1}{6}, 12$

$$S_0, \quad \text{if } r < 1$$

$$\sum_{i=0}^k r^i = \begin{cases} \Theta(2^k) & \text{"first term dominates"} \\ \Theta(2rk) & \text{"balanced"} \\ \Theta(2r^k) & \text{"last term dominates"} \end{cases}$$

$$r = 1$$

$$r > 1$$

Ideas: write runtime of recursive algo as geometric sequence

Standard recurrence: $T(n) = 2T\left(\frac{n}{b}\right) + f(n)$

# of Subproblems	Subproblem Size	base cost
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Example

$$T(n) = 3T\left(\frac{n}{2}\right) + O(n) \quad (\text{multiplication})$$

Level 0

$$O(n)$$

$$\text{Cost: } O(n)$$

Level 1

$$O\left(\frac{n}{2}\right)$$

$$O\left(\frac{3n}{2}\right)$$

$$O\left(\frac{n}{2}\right)$$

$$O\left(\frac{n}{2}\right)$$

Level 2

$$O\left(\frac{n}{4}\right), O\left(\frac{n}{4}\right), O\left(\frac{n}{4}\right)$$

$$O\left(\frac{9n}{4}\right)$$

Level K

...

$$k = \lceil \log_2(n) \rceil$$


 Note: there are technically "rounding errors",
 we should write $T(n) = 2^k T\left(\left\lfloor \frac{n}{b} \right\rfloor\right) + (2^k - 1)T\left(\left\lceil \frac{n}{b} \right\rceil\right)$...
 e.g. can't split odd-sized lists exactly in half.
 OK to ignore in this course, See lecture notes.

General cost of recursion tree

Example $f(n) = n^c$

level 0	$O(f(n))$	$\times 1$	$O(n^c)$
level 1	$O(f(\frac{n}{b}))$	$\times 2$	$O(n^c) \cdot \frac{2}{b^c}$
level 2	$O(f(\frac{n}{b^2}))$	$\times 2^2$	$O(n^c) \cdot \frac{2^2}{b^{2c}}$
:			:
level k	$O(f(\frac{n}{b^k}))$	$\times 2^k$	$O(n^c) \cdot \frac{2^{\log_b(n)}}{n^c}$
$k \approx \log_b(n)$	$O(1)$	$\times n^{\log_b(2)}$	$O(n^{\log_b(2)})$

Why? See lecture
notes or try it yourself.

In 2 geometrical sequences, first or last term wins.

In this class, $f(n)$ almost always of the form

$$f(n) = \Theta\left(n^c \log^d(n)\right) \text{ for } \begin{cases} c \geq 1 \\ d \geq 0 \end{cases}$$

In that case, we can use the...

Master Theorem

Suppose recurrence looks like

$$T(n) = 2 T\left(\frac{n}{b}\right) + \Theta\left(n^c \log^d(n)\right)$$

(common ratio: $\frac{2}{b^c}$)

is it $>, <, = 1?$

"root-heavy"

$$c > \log_b(2) : T(n) = \Theta(f(n))$$

"leaves-heavy"

$$c < \log_b(2) : T(n) = \Theta\left(n^{\log_b(2)}\right)$$

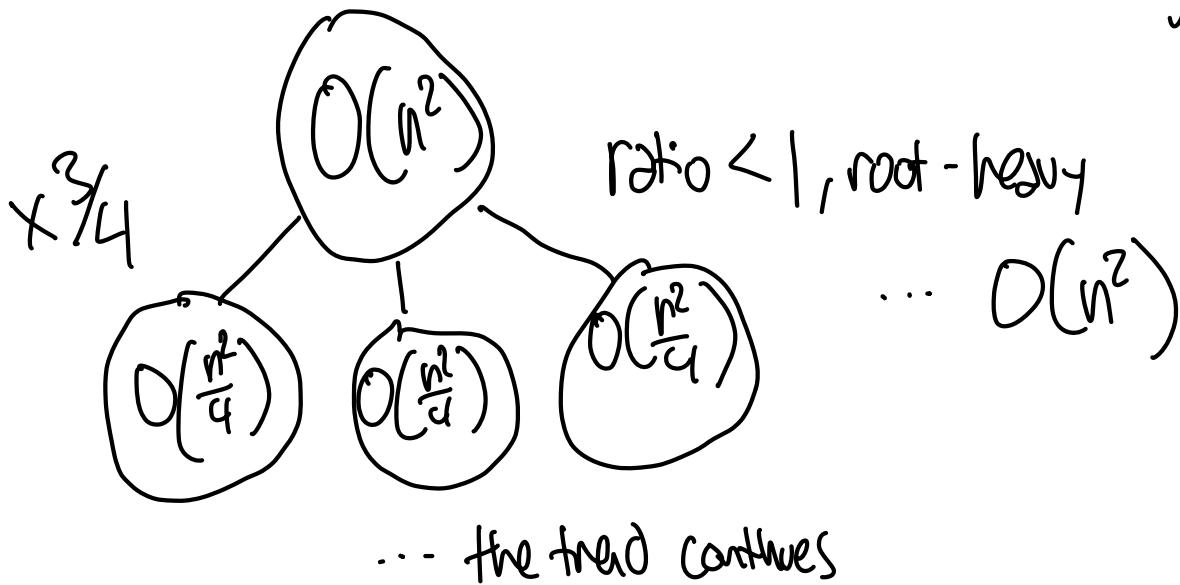
"balanced"

$$c = \log_b(2) : T(n) = \Theta\left(f(n) \log(n)\right)$$

Quick tip: just draw one layer.
You can see geometric sequence already.

... in general,
even if Master Theorem
doesn't apply,
can still use recursive
tree to induce a
geometric sequence

$$T(n) = 3T\left(\frac{n}{2}\right) + O(n^2)$$



Exercise

$$T(n) = 6T\left(\frac{n}{3}\right) + O(n^2)$$

$$T(n) = 8T\left(\frac{n}{4}\right) + O(n^2)$$
 Simplify.

$$T(n) = T\left(\frac{4n}{3}\right) + T\left(\frac{n}{3}\right) + O(n)$$

Merge Sort (Part II, Section 5.1)

The most famous recurrence in algos:

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n).$$

Balanced case: $T(n) = O(n \log(n))$

e.g. Mergesort $(18, 1, 7, 6, 45, 3, 9, 0)$

- ① Sort two halves recursively

$$\left(\begin{matrix} 1 & 6 & 7 & 18 \end{matrix} \right) \left(\begin{matrix} 0 & 3 & 9 & 45 \end{matrix} \right)$$

first half: $T\left(\frac{n}{2}\right)$ second half: $T\left(\frac{n}{2}\right)$

- ② Stitch two halves together

$$\left(\begin{matrix} 1 & 6 & 7 & 18 \end{matrix} \right) \left(\begin{matrix} 0 & 3 & 9 & 45 \end{matrix} \right)$$
$$\left(\begin{matrix} 0 & 1 & 3 & 6 & \dots \end{matrix} \right)$$

We can implement ② in $O(n)$ time.

Invariant: Smallest element remaining is either
smallest in first half, or smallest in second half.

Why? Recursion fairy sorted the halves.

Just keep peeling off the smallest element.

Merge Sort (L):

$$n \leftarrow |L|$$

If $n=1$: return L

Else:

$$L_1 \leftarrow L[1 : \lceil \frac{n}{2} \rceil], L_2 \leftarrow [\lceil \frac{n}{2} \rceil + 1 : n]$$

$$L_1 \leftarrow \text{Merge Sort}(L_1) \quad \text{Runtime: } T\left(\frac{n}{2}\right)$$

$$L_2 \leftarrow \text{Merge Sort}(L_2) \quad \text{Runtime: } T\left(\frac{n}{2}\right)$$

Runtime: $i_1 \leftarrow 1, i_2 \leftarrow 1$ // pointers to current smallest elements

$O(n)$ For $i \in [n]$:

Proof: On
only increment
 $O(n)$ times

If $L_1[i_1] \leq L_2[i_2]$: $(i) \leftarrow L_1[i_1], i_1 \leftarrow i_1 + 1$

Else: $L[i] \leftarrow L_2[i_2], i_2 \leftarrow i_2 + 1$

Inversions (Part II, Section 5.2)

Input: L is list of n elements in \mathbb{R}

Output: # of (i, j) : $1 \leq i < j \leq n$
 $L[i] > L[j]$ (inversion)

Example

$$L = [3, 5, 6, 2, 4, 1]$$

inversions: $(i, j) = (1, 4) (2, 4) (3, 4)$
 $(1, 6) (2, 5) (3, 5)$
 $(4, 6) (2, 6) (3, 6)$
 $(5, 6)$

Application: Metric between rankings "Kendall T "
(e.g. company preferences)
Sort lists "together" so one is `Sort()`.
How many inversions in the other list?

Observation: n^2 time algo: compare all pairs.
(Can we do better?)

Idea: recursion?



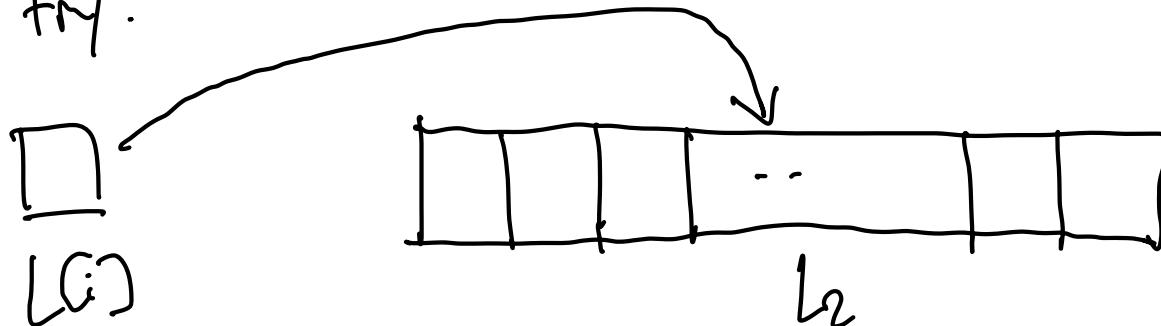
$$\text{Inversions}(L) = \text{Inversions}(L_1) + T\left(\frac{n}{2}\right)$$

$$+ \text{Inversions}(L_2) + T\left(\frac{n}{2}\right)$$

"stitching" step $\rightarrow + \left| \left\{ i \in \left[\frac{n}{2} \right], j \in [n] \setminus \left[\frac{n}{2} \right] : L[i] > L[j] \right\} \right|$???

How to do stitching faster than n^2 ?

First try:



Time to compute $\left| \left\{ j \in [n] \setminus \left[\frac{n}{2} \right] \mid L[j] < L[i] \right\} \right|$

- $O(n)$ per i (naive)

- $O(\log n)$ per i (binary search, if L_2 sorted)

Theme: trade off subproblems with stitching

Inversions recurrence:

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n \log(n))$$

recurse on halves

1) Sort L_2

2) binary search for each $L_1(i)$

Balanced Case: $T(n) = O(n \log^2(n))$

Improvement: piggy back off MergeSort (stretching)

... // L_1, L_2 sorted

$i_1 \leftarrow 1, i_2 \leftarrow 1, \text{Count} \leftarrow 0$ // pointers to smallest elems, # of inversions

For $i \in [n]$:

If $L_1(i_1) \leq L_2(i_2)$: $L([i]) \leftarrow L_1(i_1), i_1 \leftarrow i_1 + 1,$
 $\text{Count} \leftarrow \text{Count} + (i_2 - 1)$

$O(1)$ time!

Else: $L([i]) \leftarrow L_2(i_2), i_2 \leftarrow i_2 + 1$

Example

$L_1 (1 6 7 18) (0 3 9 45) L_2$

$L (0 1 3 6 \dots)$
how many & inserted?

Improved runtime:

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n) = O(n \log(n))$$

Takeaway 1: Can enforce stronger recursive guarantees

e.g. Sorted sublists + inversion counts.

Takeaway 2: For arrays, pointer / queue tricks save time

e.g. $O(\log(n)) \rightarrow O(1)$ per index.

e.g. "Sliding window" techniques: will
revisit in Part III, Section 2

Selection (Part II, Section 5.3)

Input: L is a list of n elements in \mathbb{R}

i is an index $1 \leq i \leq n$

Output: i th largest element in L .

Example

Selection $([10, 7, 16, 3, 2, 80, 1], 4)$

= 7

Selection $([-500, -30, -7, 2, 50, 70, 100], 4)$

= 2 easier because sorted!!!

Observation 1: $O(n \log(n))$ time algo.

Proof: Sort, take i^{th} largest element

Observation 2: $O(n)$ if i is small ($i = O(1)$)

Proof: Compute min. in $O(n)$ time
(just store it). Repeat i times.

Observation 3: $O(n + i \cdot \log(n))$

Proof: heap $O(n)$

$\text{ExtractMin}() \times O(i \cdot \log(n))$

Main Claim: We can solve Selection in $O(n)$ time, for all $i \in [n]$.

Application: Median in linear time.

Application: Deterministic QuickSort.

Aside

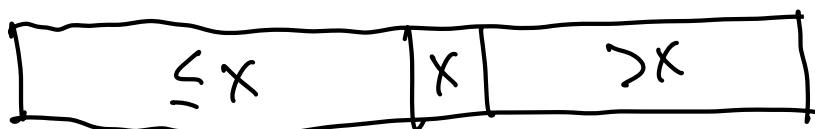
Quicksort is a simple sorting algo.

① $X \leftarrow \text{fwdPivot}(L)$

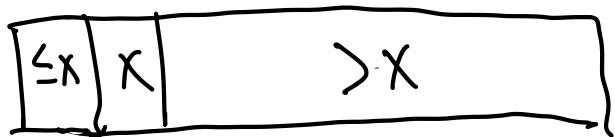
easiest choice: random element

② $L \leftarrow \text{pivot}(L, X)$ $O(n)$ time.

lucky pivot



Unlucky pivot



③ Quicksort two halves recursively.

If we're lucky, X is in the middle, recursion depth $O(\log(n))$

If we're unlucky, X is near the edges, recursion depth $O(n)$

How to use pivoting to solve Selection?

Idea: avoid unlucky pivots using recursion.

Selection(L, i):

$n \leftarrow |L|$

If $n=1$: return $L[0]$

Else:

① $x \leftarrow \text{FindPivot}(L)$ // TBD.

② $(k, L) \leftarrow \text{Pivot}(L, x)$ // L is pivoted around x .
 $x = L[k]$.

If $k=i$: Return x

Else If $k > i$: // Search left half

③ Return Selection($L[1:k-1], i$)

Else: // Search right half

③ Return Selection($L(k+1:n), i-k$)

Total cost: $T(n) = P(n) + O(n) + T(?)$

① Cost of
FindPivot

②

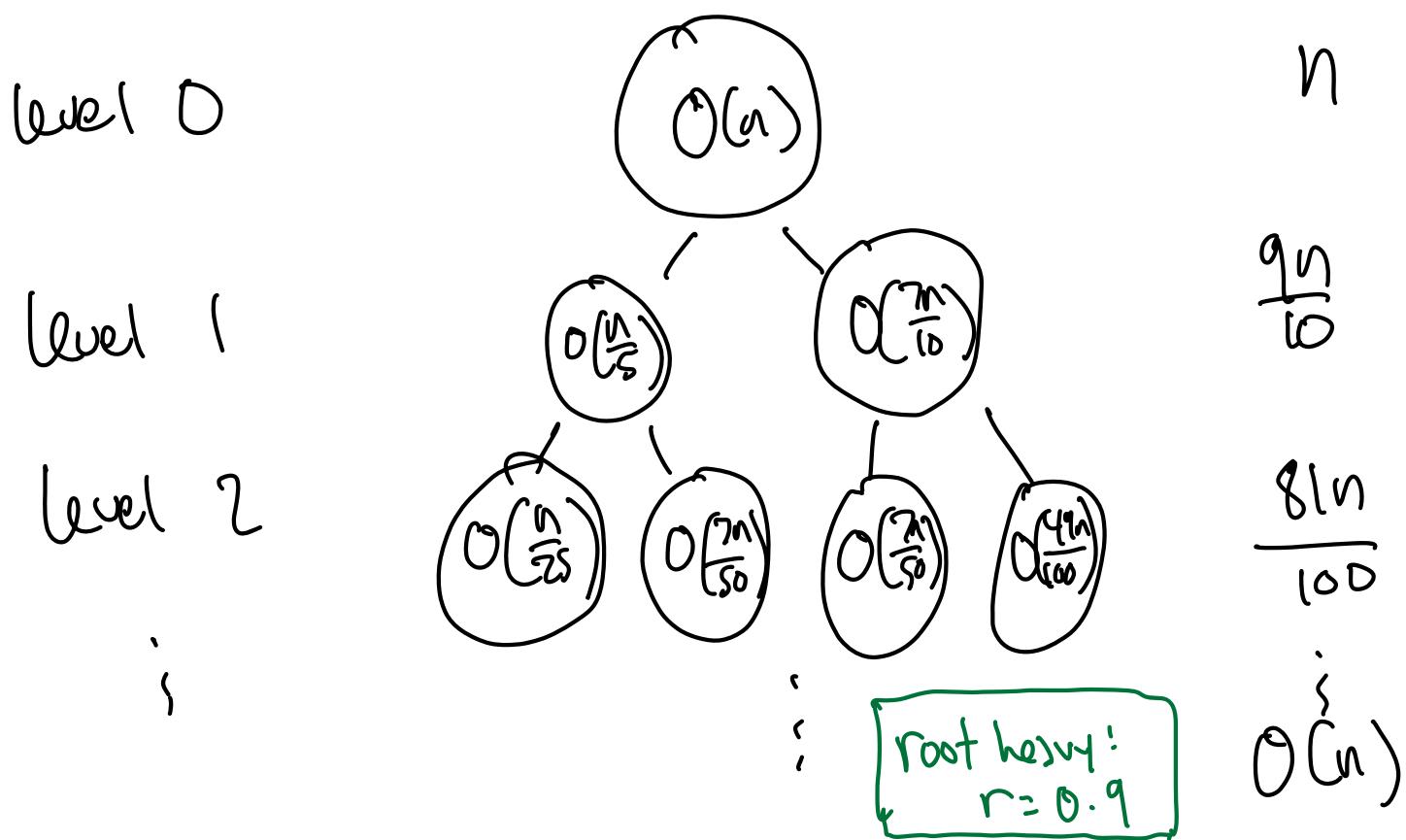
③ Cost of
recursion

Key claim: there is FindPivot implementation w/

- $P(n) \leq T\left(\frac{n}{5}\right) + O(n)$.
- $\text{??} \leq \frac{7n}{10}$. (not too unlucky)

Finish runtime analysis:

Total cost: $T(n) = T\left(\frac{n}{5}\right) + T\left(\frac{7n}{10}\right) + O(n)$



Takeaway: Selection (L_i) in $O(n)$ time

Proof of key claim

"Median of medians" pivot.

Cost

- Split into blocks of size ≤ 5 .
- Compute median of each block
- Compute median of block medians
(Selection problem on $\frac{n}{5}$ elements)

$T\left(\frac{n}{5}\right)$

Magical fact: Median of medians index is

$$\in [0.3n, 0.7n]$$

$$3/5 \times 1/2 = 3/10.$$

Blocks of 5

m	m	m	cm					
dm	mm	mm	cm					
dm	mm	mm	mm	x	ta	ay	am	
dm	mm	mm	mm		mr	er	mr	
dm	mm	mm	mm		mr	mr	mr	

m means $\leq x$, l means $> x$